

Course unit title:	APPLIED DESIGN 2				
Course unit code:	AGDS208				
Type of course unit:	Elective				
Level of course unit:	Bachelor				
Year of study:	3 rd , 4 th / Fall, Spring				
Number of ECTS credits allocated :	6	Lectures p/w:	3	Labs p/w:	0
Name of lecturer(s):	Panayiotis Michael				
Learning outcomes of the course unit:	<ol style="list-style-type: none"> 1. Define a significant range of skills, techniques, tools, practices and/or materials which are associated with the nature of the Applied Design project. 2. Demonstrate research activities and set achievable intermediate goals appropriate to a project of advanced research. Employ analytical and methodological skills in developing concepts. 3. Examine different approaches to transform concepts and experimentations into artwork. 4. Inspect further strategies and utilise expertise, imagination and creativity in appropriate media. 5. Plan and propose presentations of the results of experimentation and utilization of skills. 6. . Justify criteria for evaluating and directing work and asses critically the final work in a group dialogue. 				
Prerequisites:	AGDS207		Co-requisites:	None	
Recommended optional program components:	None				
Course contents:	<p>Applied Design 2 continues from Applied Design 1 with further exploration through the introduction of more advanced project content. Students in this course are faced with a variety of problems and challenges in terms of thinking and conceptualizing. They are also faced with the technical side of the challenge, like making different materials to work together, using hand and power tools and also finding practical solutions to their ideas and their 2-D designs. Research and a lot of rough work are required.</p> <p>Part A Students are required to explore an obsession of theirs through an extensive research, experimentation and documentation</p> <p>Part B Students are required to create a final work in any media – drawing or painting, small sculpture, video or combination of alternative media – based on their research and experimentation of the first part of the project</p>				

Recommended and/or required reading:	
Textbooks:	
References:	<ul style="list-style-type: none"> • International Art Magazines • Vitamin P, New perspectives in Painting, Phaidon 2002 • Cream 3, Phaidon 2003 • Nicolas de Oliveira, Nicola Oxley, Michael Petry, Installation In The New Millennium, • Ice Cream, Phaidon, 2004 • Uta Grosenick (ed.), Art Now vol 2, Taschen 2005 • Judith Collins, Sculpture Today, Phaidon 2007 • Hans Werner Holzwarth (ed), Art Now vol 3, Taschen 2008 • Saatchi Gallery, Abstract America: New Painting, Rizzoli New York 2009 • Cornelia Butler, Catherine de Zegher, On Line. Drawing through the twentieth Century, MoMA 2010 • Defining Contemporary Art – 25 Years in 200 Pivotal Artworks, Phaidon 2011
Planned learning activities and teaching methods:	<p>Extended project briefings Presentations (audio and visual) Practical workshops Exercises Illustrated lectures and group critiques Personal tutorials. Group tutorials. Personal research, realization and manipulation in project work Continuous evaluation and assessment. Extended references and bibliography</p>
Assessment methods and criteria:	<p>Interim Critique 33%</p> <p>Final Critique 33%</p> <p>Final Assessments 34%</p>
Language of instruction:	English
Work placement(s):	No