# **Course Information Package**



PLANNING FORM FOR AN EDUCATIONAL MODULE (to be completed by the teacher)

# **PART A: Student Workload Analysis**

Programme of Studies:	BA in Interior Design	
Name of the Course:	IND314 New Material Innovation	
Target group and type:	Interior Design students	
Level of the unit:	BA – 6 <sup>th</sup> Semester Intermediate	
Entrance requirements:		
Number of ECTS credits:	6 (student working time: 150hours)	

Competences to be developed:		Program Competences
1	Ability to identify and discuss the use of various materials in relation to a given project brief.	C1, A8
2	Ability to recognise the importance of in depth research in regards of the design of a materials for a specific product area so as to solve and translate the design needs for the required result in 1:1 scale shelter design.	B7, B5
3	Capacity to examine historical and contemporary references as well as experimenting with alternative materials so that the student makes correct choices and create innovative designs which translate the concept of the project brief.	C3, C7, A3
4	Skills required for dealing with advanced and more complex problems in design through the presentation and analysis of the concepts and theories of different artistic and architectural movements as.	C3, C2, C5
5	Ability to create an end product which is visually exciting and which has challenged the students conceptual thought process, showing how important materials can be.	B5, C5, C11, C12

Estimated student's work time distribution in hours:			
Contact hours		Student's private time	
Lecture	18	Project work	24
Studio Work	15	Experimentation	24
Final Critique	3	Research	10
Interim Critiques	3	Interim Critiques Preparation	12
Final Assessment	3	Final Critique Preparation	18
		Use of Resources	13
		Tutorials	10
Total:	42	Total:	108

Learning outcomes	Educational activities	Estimated student's	Assessment
Students should be able to:		work time in hours	
Identify and debate on materials and their application with historical reference.	Lecture attendance	6	
	Studio Work	3	
Acquire general knowledge of cultures throughout history as far as mobile dwellings are concerned.	Project work/ Experimentation/Research	10	
	Interim Critique Preparation	4	
	Final Critique Preparation	0	
	Tutorial	0	
Associate and reference materials and	Lecture Attendance	6	
their application to artistic and architectural movements.	Studio Work	3	
Document research and create a	Project work/ Experimentation/Research	12	
sketchbook to support it.	Interim Critique Preparation	4	
Experiment with materials to understand	Final Critique Preparation	0	
the qualities and behaviour.	Tutorial	4	
Analyse and understand construction	Lecture Attendance	6	
and creative design.	Studio Work	5	
Understand the project brief, which is to create a 1:1 stand alone space with evident usage of material innovation.	Project work/ Experimentation/Research	12	
	Interim Critique Preparation	4	
	Final Critique Preparation	5	
	Tutorial	4	
Apply the knowledge acquired from	Lecture Attendance	0	
historical and contemporary theory to students design projects.	Studio Work	2	
Apply current knowledge acquired to	Project work/ Experimentation/Research	12	
their designs.	Interim Critique Preparation	0	
To produce scale models and digital 3d	Final Critique Preparation	5	
representations of their final design concepts.		4	
Experiment with final material choices and apply their findings to their project.	Tutorial		
To produce a 1:1 scale shelter using the	Lecture Attendance	0	
concept of material innovation.	Studio Work	2	
Self-assess their project, present and support their choices.	Project work/ Experimentation/Research	12	
••	Final Critique Preparation	5	
	Tutorial	3	
	Sub-Total:	128	

Use of internal and external resources		Hours
Library	Literature search, research	6
General IT labs	Internet use	3
Specialist material retail points	Research, material source	4
	Total:	13

Assessment Contact Hours	Hours
Interim Critique	3
Final Critique	3
Final Assessment	3
Total:	9

### **PART B: Complementary Material**

#### **Course Content (Syllabus):**

The student is introduced to the design and manufactured of various materials for interior application. It is a combination from materials and applications and new material innovation where students work not only from taught material through lectures but project work, assimilating the two to result in a 1:1 scale design outcome.

#### **Teaching Methodology:**

Illustrated lectures, extended project briefings and group critiques. Viewing of plays and feature films. One to one tutorials encouraging individuality and identity. Primary and secondary research, student cantered practical work, realization of project work.

<u>Note:</u> The assessment weights for the final exam the coursework (and the laboratory work) are decided by the Department before the beginning of the semester. The details on the number of tests/homework assignments projects etc, as well as their assessment weights are decided by the academic staff responsible for the course.

### Bibliography:

#### Textbooks:

- 1. Smart Materials in Architecture, Interior Architecture and Design, Axel Ritter, Birkhauser, (2007)
- 2. Materials and Interior Design, Lorraine Farrelly, Laurence King, (2012)
- 3. Interior Surfaces and Materials : Aesthetics, Technology, Implementation, Christian Schittich, Birkhauser, (2009)
- 4. Interior Spaces: Space, Light, Materials, Christian Schittich, Birkhauser, (2002)
- 5. Materials, Structures and Standards, Julia McMorrough, Rockport, (2006)
- 6. XS: Small Structures, Green Architecture, Phyllis Richardson, University Publishing NY (2007)
- 7. XS Extreme: Big Ideas, Small Buildings, Thames & Hudson (2009)

#### References:

Visual contemporary references in the form of magazines are required: Domus, Wallpaper, Ottagono, Mark, Icon, Frame, Interni, Damn

References should also include websites with suggestions of:

www.worldarchitecturenews.com

www.designboom.com

www.arcspace.com

Visual contemporary references in the form of online magazines www.dezeen.com, www.yatzer.com, www.dexigner.com, www.mocoloco.com