ANNEX 2 – COURSE DESCRIPTION

Course Title	Logic Programming										
Course Code	ACSC300										
Course Type	Elective										
Level	BSc (Level 1)										
Year / Semester	3 rd - 4 th , 6 th - 8 th										
Teacher's Name	Harris Papadopoulos										
ECTS	6	Lectures / week	3	Labora	atories/week	0					
Course Purpose	The aim of this course is to introduce students to the declarative programming paradigm and to provide students with a good working knowledge of the Prolog programming language.										
Learning Outcomes	Prolo weak 2. Defir conc and 3. Reco recut and 4. Emp keyb expla effec of in 5. Emp cons to/fro goal 6. Dem and illust the is	 Describe the differences between the declarative and procedural programming paradigms, discuss the potential applications of the Prolog programming language and identify its strengths and weaknesses. Define and interpret the syntax and semantics of Prolog's core concepts, develop basic Prolog programs and queries, and devise and employ compound terms to represent complex information. Recognise, analyse, explain, develop and illustrate the execution of, recursive predicates and predicates that manipulate lists, arithmetic and structures. Employ Prolog's built-in predicates for obtaining input from the keyboard or a file and for producing output to the screen or a file, explain the outcome that backtracking has for predicates with side effects and use the repeat predicate to achieve repeated execution of input/output predicates. Employ Prolog's built-in predicates for testing the type of terms, constructing and decomposing terms, adding and deleting clauses to/from a program, and collecting all the objects that satisfy some goal into a list (bagof, setof, findall). Demonstrate backtracking, employ Prolog's control facilities (cut and not), identify green and red cuts and explain their difference, illustrate the execution of predicates that contain cuts and analyse the issues associated with negation in goals. 									
Prerequisites	ACSC191	C	orequisites	Ν	None						
Course Content	prog	 Introduction to Logic Programming: The declarative programming paradigm; The Prolog programming language and what it is used for. 									
	 Basi 	cs of Prolog Pro	gramming: ⁻	Ferms, c	clauses, predi	cates, facts,					

	where and an among The leavest are as in the Ducker and an and					
	rules and queries; The logical meaning of a Prolog program; Recursion and defining recursive rules.					
	• Syntax and Meaning of Prolog Programs: Atoms, variables and structures; Matching; The declarative and the procedural meaning of Prolog programs; Prolog execution and search trees; Backtracking in Prolog.					
	• Arithmetic and Lists: Arithmetic operators; Various kinds of equality and comparison operators; Representation of lists; Defining operations on lists; Sorting lists.					
	• Using Structured Data: Creating a simple database; Retrieving structured information from a database; Data abstraction; Solving logic puzzles with Prolog.					
	• Input and Output: Getting input from the keyboard; Writing output to the screen; File input and output; The repeat predicate.					
	 Controlling Backtracking: Preventing backtracking; Using cut; Green and red cuts; Negative information; Negation as failure; The closed world assumption; Problems with cut and not. 					
	• System Predicates: Testing the type of terms; Constructing and decomposing terms; Assert and retract; Control facilities; The bagof, setof and findall predicates.					
Teaching Methodology	The course is delivered through three hours of lectures per week, which include presentation of the core structure and concepts of Prolog and examples of their use. A lot of work is done through in-class exercises by defining and experimenting with Prolog predicates and queries. Further exercises are given to students as non-assessed homework. Both in class and home exercises provide the students with the necessary practical experience and skills while they also help in assessing the student level of understanding and providing feedback.					
	All lecture notes and other material is available to students through the course homepage.					
Bibliography	 (a) <u>Textbook:</u> Ivan Bratko, <i>Prolog-Programming for Artificial Intelligence</i>, 4th Edition, Addison Wesley, 2011. 					
	 (b) <u>References:</u> Leon Sterling and Ehud Shapiro, <i>The Art of Prolog</i>, 2nd Edition, MIT Press, 1994. W. F. Clocksin, C. S. Mellish, <i>Programming in Prolog: Using the Iso</i> 					
	<i>Standard</i> , 5th edition, Springer-Verlag, 2003.					
Assessment	The Students are assessed via continuous assessment throughout the duration of the Semester, which forms the Coursework grade and the final written exam. The coursework and the final exam grades are weighted 40% and 60%, respectively, and compose the final grade of the course. Various approaches are used for the continuous assessment of the					

	the course outline. An indicative weighte course is shown below:	d continu					
	 Participation Activities module) 		(4%	of tota	al marks	for	
	 Three assignments module) 	(20%	of	total	marks	for	
	 One closed-book test module) 	(16%	of	total	marks	for	
	One closed-book, 2-hour exam	(60% o	f total	marks	for mod	ule)	
	Students are prepared for final exam, by revision on the matter taught, problem solving and concept testing and are also trained to be able to deal with time constrains and revision timetable. The criteria considered for the assessment of each type of the continuous assessment and the final exam of the course are: (i) the comprehension of the fundamental concepts and theory of each topic, (ii) the application of the theory in solving related problems and (iii) the ability to apply the above knowledge in complex real-life problems.						
	The final assessment of the students is formative and summative and is assured to comply with the subject's expected learning outcomes and the quality of the course.						
	assured to comply with the subject's expo	ected lea	irning	outcor	nes and	the	