

INT411 - FURNITURE AND PRODUCT DESIGN

Course Title	FURNITURE AND PRODUCT DESIGN				
Course Code	INT411				
Course Type	Required				
Level	Bachelor				
Year / Semester	Year 4 / 1 st Semester				
Teacher's Name	Constantinos Kounnis				
ECTS	6	Lectures p/w:	1	Labs p/w:	2
Course Purpose and Objectives	<p>The course aims to:</p> <ul style="list-style-type: none"> • To recognize how various design processes, lead to furniture and product design problem solving and to identify and acquire skills of analysis, evaluation, interpretation and criticism ranging from simple observation to thematic research. • To demonstrate experimentation with various materials, surfaces and forms and creatively employ them in time related problem solving • To experiment with various design methods in order to examine their effectiveness and compare one to another. • To develop an understanding for the process of ergonomics. • To distinguish the difference between mainstream and avant-garde furniture and product / To look upon them as an integrated part of the whole as well as an element which supports the concept of the specific space. • To encourage students to develop verbal and non-verbal communication skills. 				
Learning Outcomes	<p>Students should be able to:</p> <ul style="list-style-type: none"> • develop an understanding of material use and material innovation • acquire skills in forming technical data including applications and manufacturer information's • to explore new forms using new materials • to acquire knowledge of composition and form • to acquire skills in oral and visual presentation 				
Prerequisites	INT321	Co-requisites:	-		
Course Content	<p>Course Content (Syllabus):</p> <p>This is an introduction to the concepts, functions, materials and techniques of furniture and product design. It also is a review of design theory development in two- and three-dimensional forms of a basic furniture and product concept or design. Lectures and design problems involve drawings, models and prototypes.</p> <p>Students work on a particular project. They study and investigate the theme but also concentrating on the background history of furniture and product design, the development of the detail as well as the visual drawings. Importance will be placed</p>				

	<u>Note:</u> The assessment criteria for Interim/Final Critiques and the Final Assessment are: Design Intelligence 40%, Research and Methodology 20%, Experimentation and Analysis 20%, Time management and Presentation 20%
Language	English