

INT111 – INTERIOR DESIGN STUDIO 1

Course Title	<b>INTERIOR DESIGN STUDIO 1</b>				
Course Code	<b>INT111</b>				
Course Type	<b>Required</b>				
Level	<b>Bachelor</b>				
Year / Semester	1 <sup>st</sup> Year/ 1 <sup>st</sup> Semester				
Teacher's Name	Dr Anna Merry / Charis Solomou / Constantinos Kounnis				
ECTS	10	Lectures / week	2	Laboratories / week	4
Course Purpose and Objectives	<p>The course aims to:</p> <ul style="list-style-type: none"> <li>• Provide fundamental skills of research for the design process.</li> <li>• Introduce a range of experimentation skills and understanding of Design principles.</li> <li>• Develop the creative ability in depicting structure, form, volume, through visual solutions.</li> <li>• Present the necessary 2D and 3D technical skills for visual communication.</li> <li>• Introduce knowledge of balance, composition and basic use of materials.</li> <li>• Enable students', understanding of drawing techniques and use of scale.</li> <li>• Develop students' ability to measure and transfer, to scale. (Existing or imaginative objects).</li> <li>• Explore different techniques of technical drawing in order to project plans, sections, elevations, one-point perspective and axonometric.</li> </ul>				
Learning Outcomes	<p>Upon successful completion students should be able to:</p> <ul style="list-style-type: none"> <li>• Demonstrate analytical and critical thinking during the research process.</li> <li>• Understand Basic Design Principles</li> <li>• Employ Design through Research in order to Create Design Solutions and Representations.</li> </ul>				

	<ul style="list-style-type: none"> <li>• Demonstrate the ability to visually present their ideas in 2D and 3D forms.</li> <li>• Develop the ability to describe structure, form and volume through drawing and understanding of scale.</li> <li>• Employ architectural drawing as an integral part of the design process.</li> <li>• Apply appropriate 2d and 3d drawing for visual communication.</li> </ul>		
Prerequisites	-	Required	Yes
Course Content	<p>The course deals with a primal understanding of a space in relation to interior design.</p> <p>The course introduces the importance and usefulness of well-founded research, methodology and the application of theoretical knowledge into practice. A combination of studio based experimentation and technical drawing the course aims to equip students with fundamental knowledge of interior design which will allow them to continue to more complex solutions in later semesters.</p> <p>This subject will introduce materials and methods of architectural drafting which are central to the preparation of a wide variety of drawings depicting interior spaces. Course work is based on drawing exercises starting with elementary shapes volumes and objects, and then continuing to interior spaces where technical skills are applied.</p> <p>Furthermore, the course allows experimentation with design elements in two dimensional drawings; line, texture, colour, light as well as three-dimensional models for visualizing the form, shape, volume and space.</p> <p>The course introduces various methods of photography crucial for interior design studies, which focus on the use of artificial lighting, natural lighting and manipulation of scale.</p> <p>Finally, students learn the basics of presentation and 2D layout which allow them to present their work within a professional context.</p> <p>Studio work is carried out involving the whole group and takes place within the whole spectrum of the duration of the course as this is allocated on the weekly schedule. Studio work also includes interim and final critiques.</p>		
Teaching Methodology	<ul style="list-style-type: none"> <li>• Extended project briefings</li> <li>• Visualising skills workshops</li> <li>• Demonstrations and discussions on critical parts of the subject</li> <li>• Exercises</li> <li>• Illustrated lectures</li> <li>• Group critiques</li> <li>• Student centred practical work</li> <li>• Personal research, realization and manipulation in project work</li> </ul>		

<p>Bibliography</p>	<ol style="list-style-type: none"> <li>1. Drawing for Interior Design, Drew Plubkett, Laurence King, (2014)</li> <li>2. Drawing for Interior Designers, Gilles Ronin, Bloomsbury, (2010)</li> <li>3. Interior Design, Jenny Gibbs, Laurence King, (2010)</li> <li>4. Interior Design Fundamentals, Steven B. Webber, Bloomsbury Publishing Incorporated (2019) ISBN9781501327087</li> <li>5. Building the New Millenium: Architecture at the Start of the 21st Century, Phaidon Press (2009)</li> <li>6. The Interior Design Handbook, Frida Ramstedt, Penguin Books, (2020) ISBN9780241438114</li> <li>7. Architects' Data, By <a href="#">Ernst Neufert</a> and <a href="#">Peter Neufert</a>, (2012) ISBN13 9781405192538.</li> <li>8. Human Dimension And Interior Space, By Martin Zelnik and Julius Panero (1979) ISBN13 9780823072712.</li> <li>9. Architectural Drawing Course : Tools and Techniques for 2D and 3D Representation, by Mo Zell (2008) ISBN13 9780764138140.</li> <li>10. Basics Interior Architecture 03: Drawing Out the Interior, by Ro Spankie (2009) ISBN13 9782940373888.</li> <li>11. Architectural Model making, Nick Dunn, Laurence King, (2014)</li> <li>12. Model Making: Conceive, Create and Convince, Bernard Otte, Frame Publishers (2014) ISBN9789491727276</li> </ol> <p><b>Visual contemporary references in the form of magazines like:</b></p> <p>Domus, Wallpaper, Ottagono, Mark and Frame</p> <p><b>References should also include websites and online magazines with suggestions of:</b></p> <p><a href="http://www.worldarchitecturenews.com">www.worldarchitecturenews.com</a>  <a href="http://www.designboom.com">www.designboom.com</a>  <a href="http://www.arcspace.com">www.arcspace.com</a>  <a href="http://www.archdaily.com">www.archdaily.com</a>  <a href="http://www.dezeen.com">www.dezeen.com</a>  <a href="http://www.yatzer.com">www.yatzer.com</a>  <a href="http://www.dexigner.com">www.dexigner.com</a>  <a href="http://www.mocoloco.com">www.mocoloco.com</a></p>
<p>Assessment</p>	<ul style="list-style-type: none"> <li>• Interim Critique 33%</li> <li>• Final Critique 33%</li> <li>• Final Assessment 34%</li> <li>Total: 100%</li> </ul>

	<u>Note:</u> The assessment criteria for Interim/Final Critiques and the Final Assessment are: Design Intelligence 40%, Research and Methodology 20%, Experimentation and Analysis 20%, Time management and Presentation 20%
Language	English